

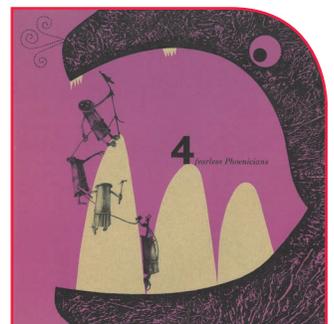
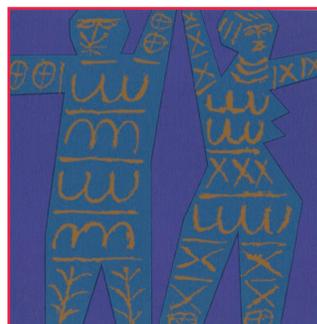
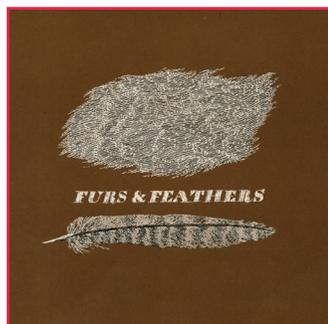
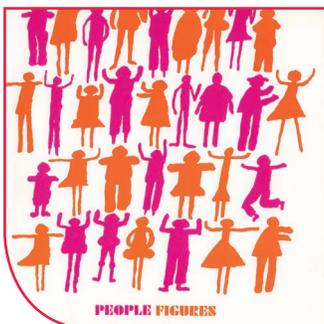


Emil Antonucci, cover of exhibition catalogue for *Stitching*, 1967

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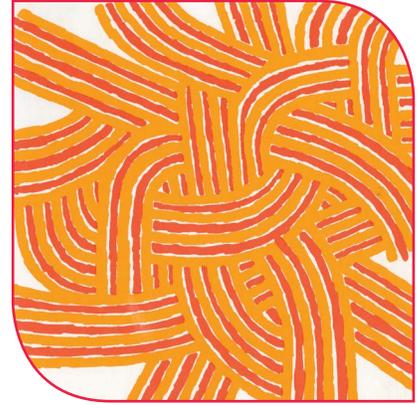
art link: fabric collage



All images courtesy of the American Craft Council; additional images from the exhibition: madmuseum.org/exhibition/eye-design
Support for Eye for Design is provided by KLM Royal Dutch Airlines, the official Airline of MAD

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art link: fabric collage

motivation: Taking the exhibition catalogue cover for *Stitching*, 1967, by Emil Antonucci (above), as inspiration, experiment with multimedia **fabric collage** using fabric, paper, ribbon, and string.

skills and techniques: Collage, embroidery, hand sewing

elements of art: Color, form, line, texture

principles of design: Pattern, repetition, variety

inquiry: Looking at the exhibition catalogue cover for *Stitching*, what kind of patterns do you observe? How has the artist created a **pattern** through **repetition**, color, and/or texture?

activity ideas:

1. **fabric collage:** Looking at objects from nature- wood, rocks, moss, plant life- create a collage that uses a variety of materials. Experiment with **textures**, patterns, and colors from nature. Materials: glue, needle and thread, multiple textiles, ribbon, string, yarn
2. **paper quilting:** Apply theories of **sequencing**, pattern, and color to **design** and create hand quilted paper wall hangings. Materials: various papers, textiles, string and thread, yarn

art link inspired by lessons written by Natalia Nakazawa, Artist Educator



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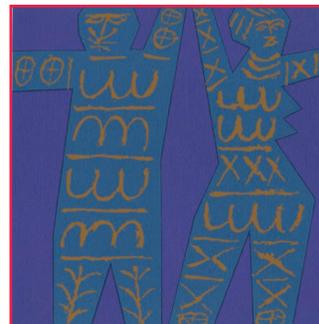
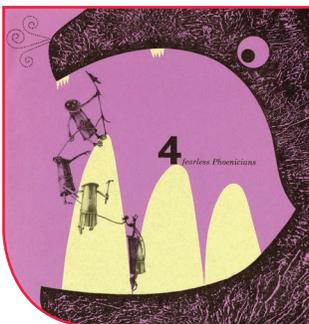


Emil Antonucci, interior page from the exhibition catalogue for *People Figures*, 1966

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art link: figures and environments



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art link: figures and environments

motivation: Using the images from *People Figures*, 1966, by Emil Antonucci (above and below), create and represent **figures and environments** through collage and clay.

skills and techniques: Clay manipulation, cutting, digital photography, gluing, painting

elements of art: Form, shape, space, texture

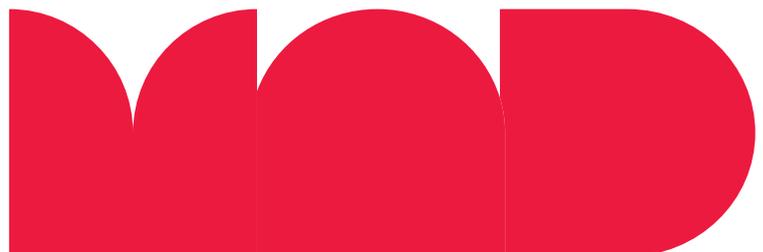
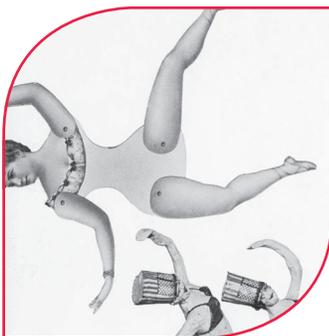
principles of design: Balance, proportion, unity

inquiry: Looking at the artwork, consider the following: What are these figures doing? Where are they, what do you see that makes you say that? Strike a similar pose to one of the figures pictured.

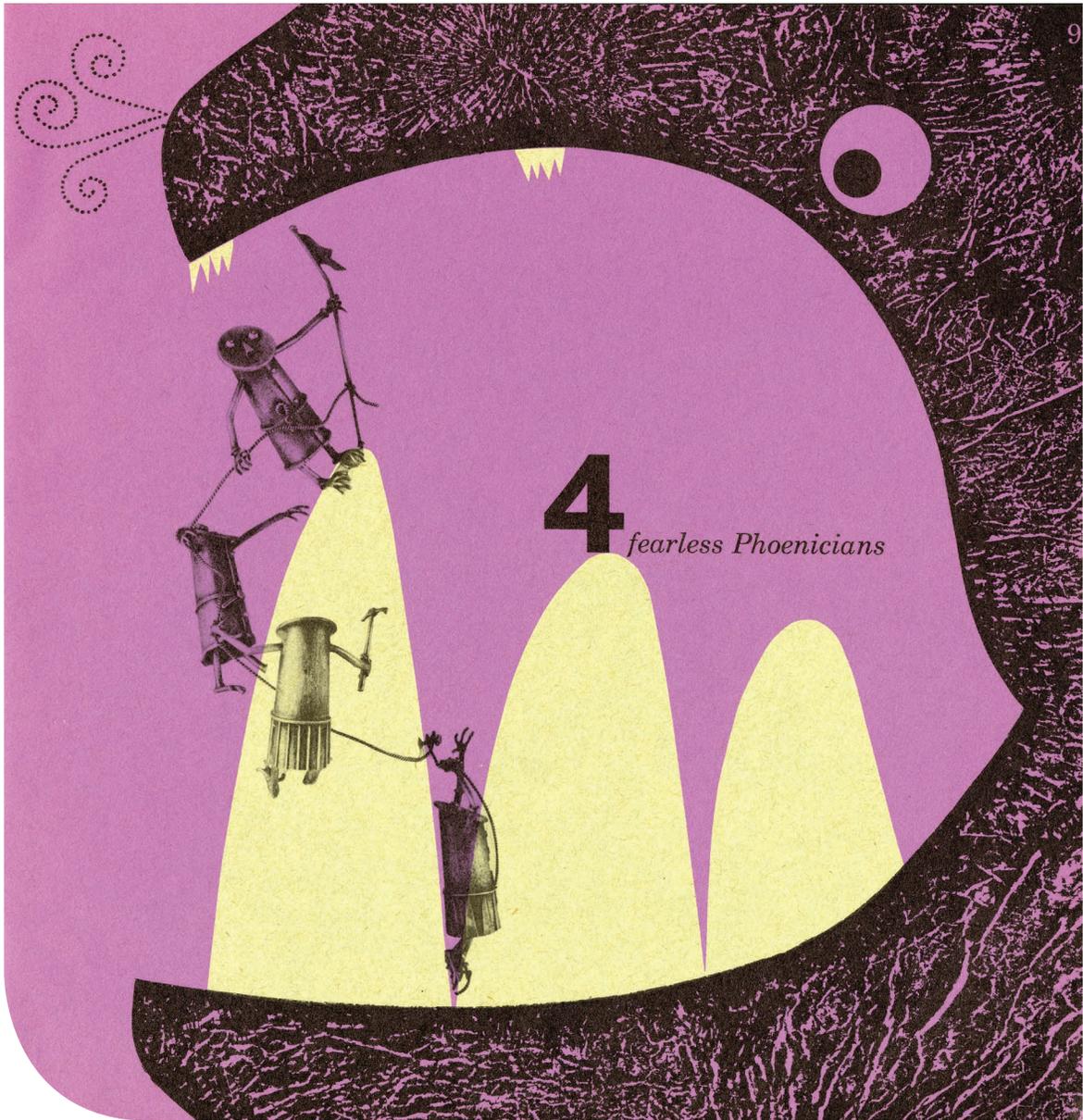
activity ideas:

1. **favorite spaces:** **Create** a self-portrait of you in your favorite place in your neighborhood. Combine photos taken of your neighborhood with a hand-drawn portrait to create a collage. Materials: digital camera, paper, scissors, glue
2. **push and pull vessels:** Starting with simple clay shapes, **construct** figures that have **interior** and **exterior** textures inspired by indoor and outdoor environments. Materials: cardboard, clay, clay tools, water
3. **masked emotions:** With the group, create a **list** of emotions. Write each emotion on an index card and hand the cards out at random. Construct a mask that illustrates the emotion on your card. Materials: cardboard, glue, pencils, paint, paintbrushes, string

art link inspired by lessons written by Cathy Rosamond, Senior Museum Educator, and Cody Rae Knue and Natalia Nakazawa, Artist Educators



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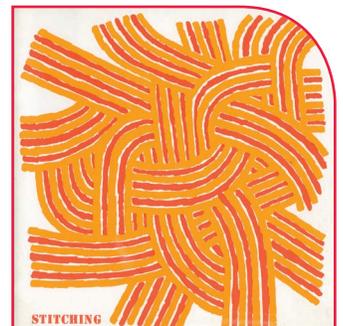
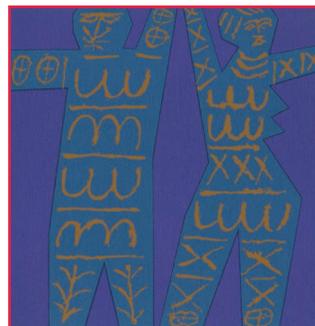
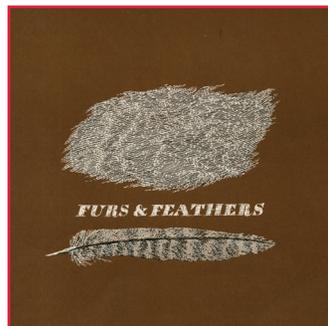


John J. Reiss, interior page of exhibition catalogue for *Amusements Is*, 1964

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art link: typography



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art link: typography

motivation: Using the exhibition catalogue and images from *Amusements Is*, 1964, by John Reiss (above and below), design **typography** and layouts juxtaposing figures, imagery, and text.

skills and techniques: Drawing, type design

elements of art: Line, color, space

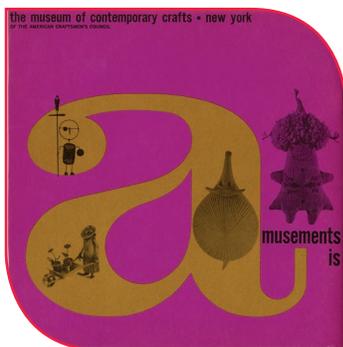
principles of design: Emphasis, unity

inquiry: Looking at the catalogue images from *Amusements Is*, consider how the text interacts with the images. What emotions are you reading from these images? What makes you say that?

activity ideas:

1. **illuminated initials:** Using the first letter of your name and **imagery** that identifies your interests and personality, create an **illuminated** letter. Materials: colored pencils, gold paint, pencil, paintbrushes
2. **graffiti:** Design a "tag" of your name, with colors and patterns that reflect your **personality**. Materials: pencil, colored pencils, watercolors
3. **magazine cover:** Create a magazine cover using type and imagery to **illustrate** "amusement." Materials: colored paper, glue stick, magazines, markers, pencil, ruler, scissors

art link inspired by lessons written by Manuel Acevedo and Carlos J. Martinez, Artist Educators



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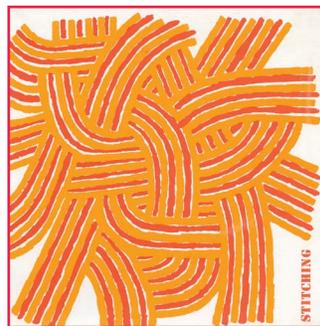


Emil Antonucci, cover of exhibition catalogue for *The Art of Personal Adornment*, 1965

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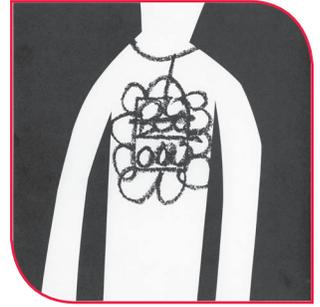
art link: wearable sculpture



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art link: wearable sculpture

motivation: Using images from the exhibition, *The Art of Personal Adornment*, 1965, by Emil Antonucci (above), and *Body Ornament*, 1966, by Arline Fisch (below), as inspiration, construct **wearable sculptures** using fabric, clay, and metal.

skills and techniques: Cutting, gluing, material manipulation

elements of art: Form, shape, texture

principles of design: Pattern, repetition

inquiry: Looking at the artwork on the previous page, what marks do you see on the figures? How do they echo the jewelry piece by Arline Fisch pictured below?

activity ideas:

1. **headwear:** Construct a headpiece to represent yourself using symbolism and themes of **identity** and family. Materials: cardboard, colored paper, colored pencils, glue, pencils, string, ribbon
2. **body sculpture:** Explore ideas of **adornment** through the creation of wearable art (e.g., neckpiece, headpiece, bracelet) inspired by nature: bodies of water, plant life, etc. Materials: craft sticks, glue, Model Magic, metal sheets, pliers, wire
3. **medallion:** Using embossing and **manipulation** of metal, create a wearable medallion that illustrates themes of identity and family. Materials: wire, metal sheets, pliers, glue, string

art link inspired by lessons written by Cheri Ehrlich, Manager of School, Youth, and Family Programs, and Cathy Rosamond, Senior Museum Educator



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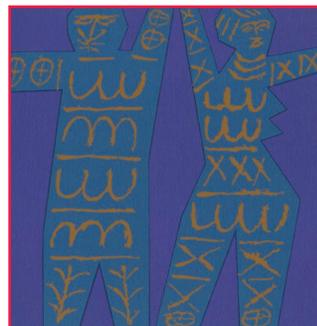
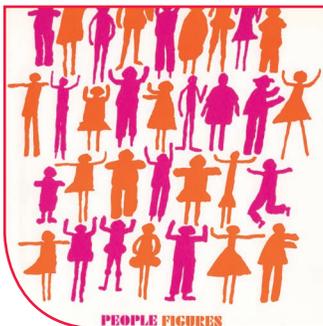


Emil Antonucci, cover of exhibition catalogue for *Furs and Feathers*, 1971

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art link: weaving with mixed media



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art link: weaving with mixed media

motivation: Using the exhibition catalogue cover for *Furs and Feathers*, 1971, by Emil Antonucci, on the previous page and *Shield II*, 1963, by Lenore Tawney (below) as inspiration, create **mixed media** woven pieces out of fabric, feathers, and paper.

skills and techniques: Crochet, hand stitching, weaving, warp and weft

elements of art: Color, form, line, shape, texture

principles of design: Contrast, pattern, repetition, variety

inquiry: Looking at Antonucci's *Furs and Feathers* cover, how does the artist create **texture** and **pattern**? What textures do you observe in *Shield II*- smooth, rough, etc.? What is the purpose of a shield? How can cloth or clothing provide protection?

activity ideas:

1. **weaving discovery:** Explore various **weaving** techniques to create patterns incorporating a variety of materials. Materials: fabrics, feathers, papers, ribbons, strings, yarns.
2. **wall to wear:** Construct a textile that can be both **functional** and **decorative** and includes hand stitching, weaving, and **crochet**. Consider *Shield II* and ideas of **camouflage**. Materials: crochet hook, fabrics, feathers, papers, ribbon, string, yarn.

art link inspired by lessons written by Cheri Ehrlich, Manager of School, Youth, and Family Programs

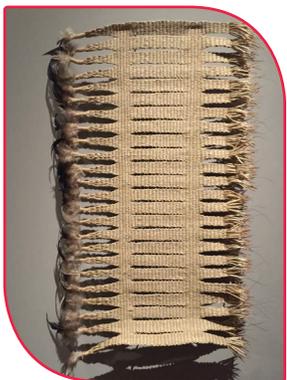


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