



museum of arts and design

SCHOOL PROGRAMS K-12 TOUR THEMES FOR STUDENTS AND TEACHERS

Wearable Art: From Cardboard Crowns to Diamond Rings

From fashion statements to family heirlooms, body adornments have played an important role in cultures across centuries and continents. Explore how modern and contemporary artists have used wearable art as a way to tell stories, signal wealth or status, reflect identity, or simply decorate the body; then make your own signature piece.

Make Your Mark: Materials and Process

At MAD, we celebrate the materials and processes artists, designers, and craftspeople use to communicate their ideas. Engage in close looking and gallery discussion, meet a working artist in the studio, and explore creative possibilities through hands-on projects that encourage experimentation and discovery.

What Is Design?

Design is all around us. During this workshop, investigate how artists and designers combine color, line, shape, and composition to create objects in ways that bring together form and function. Then engage in your own creative problem-solving in a hands-on studio workshop.

Craft at MAD: Past, Present, and Future

MAD has a longstanding history of championing the work of artists and designers working in traditional craft media, such as: ceramics, fiber, glass, metal, and wood. As artmaking processes continue to evolve, artists and designers have also incorporated different handmade and machine-made processes, as well as tested boundaries between functional and art objects. Explore the endless possibilities of manipulating traditional and unconventional materials, and craft your own work of art!

Art and Impact

For many makers, art, craft, and design are vehicles for expressing their identity, drawing attention to social justice or environmental issues, and building community. Join us for engaging discussions in MAD's galleries and hands-on projects that reflect how art can change neighborhoods, communities, and the world.

Museum Studies: Why is this Art?

What makes something art? And why is it in the museum? Considering objects within and outside the context of museum exhibitions, you will learn about making and showcasing art by considering the perspectives of artists, curators, other museum professionals and viewers.

Beyond the Handmade

Explore the intersections of art, design, science, and technology in the work of contemporary makers, during this STEAM-focused program. How do artists and designers remix traditional and cutting-edge materials and techniques to expand the fields of craft and design and open up innovative interdisciplinary pathways?

MADlab for English Language Learners

Close looking, conversations about what you see, and hands-on making are great ways to encourage English Language Learners to build upon their knowledge, make connections, and build their vocabulary in the open-ended, informal learning environment of MAD's galleries and classroom studio.

Fall/Winter 2019/20:

Designers, Tastemakers, Entrepreneurs

Join us for an in-depth exploration of our Fall/Winter exhibitions *The World of Anna Sui* and *Vera Paints a Scarf: The Art and Design of Vera Neumann* to learn what inspired these groundbreaking women entrepreneurs to use fashion and home textile design to build their own visual and wearable worlds.